Roll Call Number		Agenda Item Number
Date May 5, 2014		
WHEREAS, the Park & R Procurement Division to solicit bi- resurfacing services at eighteen (1		
WHEREAS, the Procurem Invitation to Bid V14-064 to thirte	ent Division solicited bids by acceen (13) potential bidders with f	
WHERAS, the low dollar of Beaver Drive, Johnston, IA 50131 and	compliant bid was received from , Matt Kaldenberg, President, at	
WHEREAS, funding is av Buildings/ADA Modifications; an	ailable from CO34PK99/BL042 nd	e, CIP Municipal
WHEREAS, the Procurem recommend approval of the low de	nent Administrator and the Park ollar compliant bid;	and Recreation Department
NOW THEREFORE BE If accepts and approves the low doll submitted by Kaldenbergs PBS at		
	Moved by	to adopt
Approved as to form:		

COUNCIL ACTION	YEAS	NAYS	PASS	ABSENT
COWNIE				
COLEMAN				
GATTO				
GRAY				
HENSLEY				
MAHAFFEY				
MOORE				
TOTAL				
MOTION CARRIED			A	PPROVED

Mayor

Assistant City Attorney

CERTIFICATE

I, DIANE RAUH, City Clerk of said City hereby certify that at a meeting of the City Council of said City of Des Moines, held on the above date, among other proceedings the above was adopted.

IN WITNESS WHEREOF, I have hereunto set my hand and affixed my seal the day and year first above written.

City	Clerl

CITY OF DES MOINES - DEPARTMENT OF FINANCE - PURCHASING DIVISION

Bid No. V14-064

Parks Department

Playground Resurfacing Services

	Opened: 04/17/14	Opened by: mv	Req. # 14009935	
Bidder Address City Terms FOB: Delivery:	Kaldenbergs PBS 5555 NW Beaver Drive Johnston, IA 50131	T&T Landscaping 1313 SW Ordnance Road Ankeny, IA 50023	lowa Outdoor Products 3200 86th Street Urbandale, IA 50322	TimberPine, Inc. 18863 Jewell Drive Earlham, IA 50072
TOTAL PLAYGROUND RESURFACING	\$237,409.50	\$312,060.00	\$339,293.50	\$452,115.00

NO RESPONSE FROM:
Bob Lenc Landscaping, Inc.
Country Landscapes
Frontline Lawn & Landscapes
Perficut Lawn & Landscape
Wright Outddor Solutions
Bergstrom Construction
Downing Construction
Firstcall Construction
Trinity Construction Group