



Roll Call Number

Agenda Item Number

15

Date December 2, 2019

**RESOLUTION ACCEPTING PUD RESTORATION BOND
FOR GRADING WORK LOCATED AT THREE LAKES ESTATES II – PLAT 7 DEVELOPMENT
PLAN LOCATED IN THE VICINITY OF 2915 BROCKWAY DRIVE**

WHEREAS, on April 16, 2001, the City Council approved to rezone property at 3010 E. Pine Avenue, from "A-1" (Agricultural) to "PUD" (Planned Unit Development), for development of the "Three Lakes Estate II" Concept Plan proposing 209 single-family lots and 194 units of attached townhomes, (5-7-01), subject to conditions.

WHEREAS, J.Larson Homes, LLC, is seeking a Grading Permit for construction on property within Three Lakes Estates II located in the vicinity of 2915 Brockway Drive which is located within Three Lakes Estates II- Plat 7 Development Plan: and,

WHEREAS, the City Engineer has approved the amount of the security.

NOW THEREFORE, BE IT RESOLVED, by the City Council of the City of Des Moines, Iowa, as follows:

1. PUD Restoration Bond No. 54227375 from United Fire and Casualty Company, in the amount of \$214,385, is hereby accepted and approved as adequate security for the restoration of the site to be developed in the vicinity of 2915 Brockway Drive within the proposed Three Lakes Estates II – Plat 7 Development Plan.
2. The City Clerk is hereby directed to hold the bond as security for the restoration of the project site until otherwise directed.

MOVED by _____ to adopt.

FORM APPROVED:

(Council Communication No. 19- **511**)

Thomas G. Fisher Jr., Assistant City Attorney

COUNCIL ACTION	YEAS	NAYS	PASS	ABSENT
COWNIE				
BOESEN				
COLEMAN				
GATTO				
GRAY				
MANDELBAUM				
WESTERGAARD				
TOTAL				

CERTIFICATE

I, P. Kay Cmelik, City Clerk of said City hereby certify that at a meeting of the City Council of said City of Des Moines, held on the above date, among other proceedings the above was adopted.

IN WITNESS WHEREOF, I have hereunto set my hand and affixed my seal the day and year first above written.

MOTION CARRIED

APPROVED

Mayor

City Clerk